

# GRAVEYARD AND MARBLE PASSAGES

```

level 2
  W-W          W-W-W
  | |          | |
  W W-W        W-1 W-W
  | |          | |
  W-W 1-W      W-W W-1
  | |          | |
  1-W W-W W W-W
  | |          | |
  W-W W W W
  | |          | |
  W U(D) W-W
  (D) 1-way down
  ---- key ----

  W-W W-W-W W-W
  | |          | |
  W-1 W-W      W-W 1-W
  | |          | |
  W-W W-1      1-W W
  | |          | |
  W-W-W        W-W

FROM @1 search s, go s
2 search s go s
3 search w, go w
4 search n, go n
5 search e, go w
6 push button at
  statue drops to
  Spectral knight
  Sit throne to open door to leave

1ST LEVEL
  D
  @
  1-#-2-#-1
  | | |
  # # #
  | | |
  # # #
  | | |
  # 1 #
  | | |
  # # #
  1-#-2-#-1
  | | |
  # # #
  1-#-#-#-1
  | | |
  # # #
  # 1 #
  | | |
  # # #
  L U L

to GRAVEYARD

L:Levers
pull both to open @ secret passage to level 2

@: Levers open these

level 1
  L3 A+W
  | | |
  A-A W
  | | |
  1 W-W
  @
  W-W W-1-W
  | | |
  W-W-W 1 W-W W-W@4 A-L1
  + | | | |
  A-A W-W W-*W W-W A-A <-
  | | | |
  L4-A 2@W-W W-W 1 W-W-W
  | | | |
  W-1-W W-W
  | | |
  W-W 3
  | | |
  W A-A
  | | |
  W+A L2

Pull levers (L1-l4) Opens
|1,2,3,4 Pull levers in 1-4|
|Opens down *|
|-----|

M-M-M-M-M
| | | | |
| | | | |
M+T T-T M ? : PUSH
| | | | | COFFIN
| | | | |
M T D?T M
| | | | |
M T-T T+M
| | | | |
M-M-M-M-M
+
P
+
G-G-G-G-G-4
| | | | |
G-G-2-G-G-G
| | | | |
G-G-G-3-G-G
| | | | |
5-G-G-G-G-G-3
| | | | |
G-G-G-G-G-G-G
| | | | |
G-G-G-G-G-G-G
| | | | |
G-G-G-G-G-G-1
| | | | |
G-G-G-G-G-G-G
| | | | |
G-G-G-G-G-G-1
| | | | |
G-G-G-G-G-G-1
| | | | |
G-G-G-G-G-G-1
| | | | |
G-2-G-G-G-G-G
| | | | |
G-G-G D G-G-G
| | | | |
G-G-G-1-G-G-G
| | | | |
S+2-G-G-G-G-G
/
B
/
B@ Jump east/west
to river
/
B
+
-M-R-R-R-R-R
River
Street R-R
|


```